



Examination
Digital Image Processing

Summer term 2015

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Berlin, July 23, 2015

DO NOT OPEN THIS EXAMINATION SHEET UNTIL YOU ARE TOLD TO DO SO!

Write your **name** and **student ID** in the corresponding places at the top of this page **now**.

Books, notes, dictionaries, own empty sheets of paper, pocket calculators are **not allowed**.

Use only a pen. Everything written with a pencil will not be taken into account.

A short and accurate style as well as a **clear handwriting** should be intended.

Pay attention to a **clear and comprehensible** preparation of sketches.

If you do not understand a question, ask.

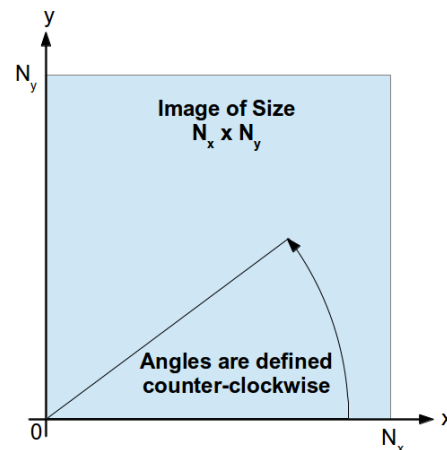
It will be to your advantage to read the entire examination before beginning to work.

The questions are **not ordered** by their complexity or difficulty.

Notation:

Black = Gray level of **0**

White = Gray level of **255**



- 1. Task: / 30 points
- 2. Task: / 6 points
- 3. Task: / 7 points
- 4. Task: / 13 points
- 5. Task: / 6 points
- Total: / 62 points**

Lot's of luck and do your best!

1 Task

30P

Figure 1.a) and b) show two filter kernels.

-1	-1	-1	-1
1	1	1	1

a)

-1	1
-1	1
-1	1
-1	1

b)

Figure 1

- a) Do these kernels belong to the group of low- or high-pass filters? 2P
- b) **Explain** which conditions a filter needs to fulfill, so that its application can be modelled as convolution. 2P
Do these kernels fulfill these conditions? 1P
- c) Besides obvious parallelization approaches (like programming on GPUs), there are also **three** algorithmic methods (known from the DIP-lecture and -exercise) to speed up a convolution with certain kinds of filters.
 - i) **State** the names of these methods. 3P
 - ii) Provide an **explanation** of their working principle. 7P
 - iii) Under which conditions can they be applied? 3P
 - iv) Do the filters in Figure 1 fulfill all the conditions of 1.c.iii)? 1P
 - v) What is the time complexity for each of these three approaches? 3P

- d) The image shown in Figure 2 is convolved with the filter kernels A-I as defined below. The results of the convolution are shown in Figure 3.a)-h). Please note, that the intensity of these images has been normalized after the convolution to lie between 0 and 255.



Figure 2

8P

State which output corresponds to which filter kernel. Note that one of the filters has to be discarded!

$$\begin{aligned}
 A &= [1 \ 0 \ -1]/2 & C &= \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} / 2 & D &= \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix} / 2 & E &= \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} / 5 \\
 B &= [1 \ 1 \ 1 \ 1 \ 1]/5 & F &= \begin{bmatrix} 0 & 1 & 0 \\ 1 & -4 & 1 \\ 0 & 1 & 0 \end{bmatrix} / 8 & G &= \begin{bmatrix} 0 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 0 \end{bmatrix} & H &= \begin{bmatrix} 1 & 2 & 1 \\ 2 & 4 & 2 \\ 1 & 2 & 1 \end{bmatrix} / 16 & I &= \begin{bmatrix} 1 & 1 & 1 \\ 1 & -4 & 1 \\ 1 & 1 & 1 \end{bmatrix} / 8
 \end{aligned}$$

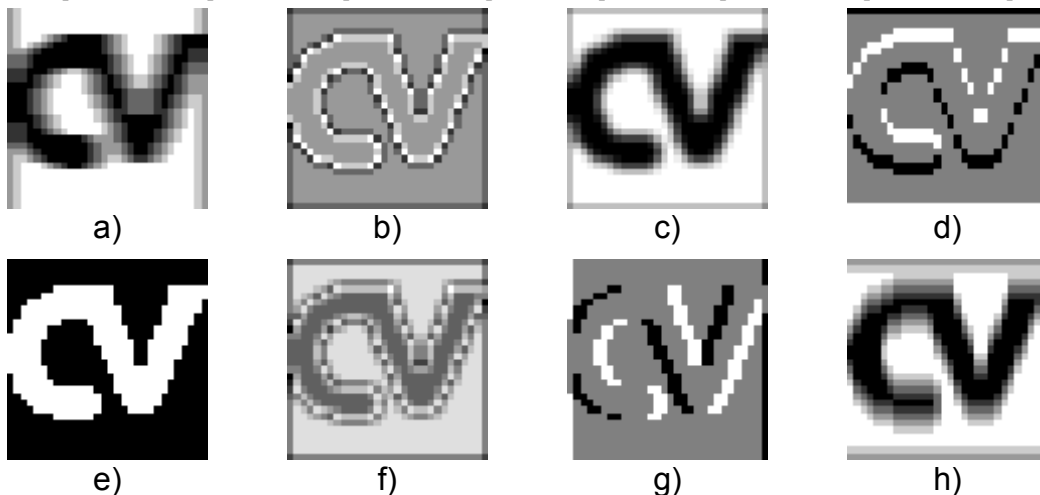


Figure 3

4 Task

13P

- a) **Explain** why box filters K with size $w \times w$ perform a non-isotropic smoothing. 2P

$$K = \begin{bmatrix} 1 & \cdots & 1 \\ \vdots & \ddots & \vdots \\ 1 & \cdots & 1 \end{bmatrix} / w^2$$

- b) How can edges in an image be detected by usage of the structure tensor? 2P
- c) Give a **step-by-step description** of the working principle of the Förstner interest operator starting at a given color image. 9P

5 Task

6P

State for each of the statements below, whether it is true (T) or false (F).

Please note, that there is a penalty of -0.5 points for a wrong answer. However, the minimal number of points for this task is 0.

	T	F	Statement	
a)			The kernel $[-1, 2, -1]$ is meant to approximate first order derivative.	1P
b)			Each of the following filters can be implemented using convolution mechanism: Average Filter, Gaussian Filter, Bilateral Filter.	1P
c)			Transforming the pixel values of an image using a $\log()$ -transformation is an example of contrast compression of the dark pixels.	1P
d)			Textons are method for optical character recognition (OCR).	1P
e)			Let X be the number of foreground pixels (=1) in a binary image. If Y is the number of foreground pixels after applying a dilation operation to this binary image, then $X \geq Y$.	1P
f)			The goal of the mean-shift algorithm is to shift the mean of the gray-level histogram of an image for brightness correction.	1P