

Examination
Digital Image Processing



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DO NOT OPEN THIS EXAMINATION SHEET UNTIL YOU ARE TOLD TO DO SO!

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Write your name and student ID in the corresponding places at the top of this page now.

Books, notes, dictionaries, own empty sheets of paper, pocket calculators are **not allowed**. **Use only a pen.** Everything written with a pencil will not be taken into account.

A short and accurate style as well as a **clear handwriting** should be intended. Pay attention to a **clear and comprehensible** preparation of sketches.

If you do not understand a question, ask.

It will be to your advantage to read the entire examination before beginning to work. The questions are **not ordered** by their complexity or difficulty.



Lot's of luck and do your best!

1 Image formation

Optical cameras often consist of a complicated system of lenses that direct the incoming light to a light-sensitive sensor. Despite the complicated nature of the real image formation process, it is often modelled as a simple pinhole camera.

- a) State the calibration matrix of the algebraic pinhole camera model. 1P Provide the **names** for all corresponding internal camera parameters. 3P
- b) Describe what the terms digitization and guantization mean in the context of 2P image formation.
- 3P c) **Describe** how an image can be properly scaled by a factor of 1.5.

2 Image Filtering

Many operations on images can be modelled as linear and shift invariant operations, which are completely described by the corresponding point spread function, i.e. the filter kernel.

- a) State the kernel of the Sobel filter in x-direction.
- b) Use the idea of separable filters to convolve the image in Figure 1 and the 4P kernel from 2.a). Use mirroring as border handling. Please also provide intermediate results!
- d) What does the convolution theorem state? 1P Is it advisable to apply it in case of 2.b)? Explain your answer. 1P
- e) Explain whether the Sobel filter belongs to the group of low- or high pass filters. 2P

3 Morphology

Morphology is an alternative to the classical convolution-based approach to image filtering. It was originally proposed for binary images, where white denotes the foreground and black the background. Later it was extended to grayscale images.

- a) Name and define the two basic operations of morphology on binary images. 4P
- b) Based on the definitions in 3.a), **name and explain** a technique to close small 3P holes in the foreground of binary images while maintaining the general shape of the objects.
- c) Compute the internal morphological gray-scale gradient of the image in 4P Figure 1. Assume that the structuring element is set as a square of 3x3 pixels and mirroring is used as border handling. Please also provide intermediate results!







1P

- **11P**

9P

4 Graphical models

Graphical models are powerful tools for many applications in image processing and image analysis.



- a) Formulate a **mathematical expression** for the joint probability of four variables 2P A,B,C,D using the conditional independence conditions corresponding to the graphical model in Figure 2.
- b) What is a **maximal clique** in undirected graphical models? 2P
- c) **Sketch** a part of an MRF as typically used in image processing, e.g. for 5P denoising. Provide proper **names** for all the corresponding potential functions and **describe** their roles during the optimization process.

5 General

State for each of the statements below, whether it is **true** (T) or **false** (F). Please note, that there is a **penalty of -0.5 points** for a wrong answer. However, the minimal number of points for this task is 0.

Т	F	Statement
		Gray-level co-occurence matrices estimate the probability that two pixels with a certain distance and orientation to each other have certain intensity values.
		Optimal thresholding is a technique to iteratively adjust the threshold for binary segmentation tasks.
		Let <i>s</i> be the measured signal, <i>o</i> the original signal, <i>h</i> an operator that can be modelled as convolution and <i>n</i> a noise term. In this case, the signal model of the Wiener filter is: $s = h(o+n)$.
		The exponential function performs a contrast enhancement for bright pixels.
		Linear grey-level stretching uses the cumulative gray-level histogram as transfer function.
		If an operator is shift invariant, it can be modelled as convolution.
		Convolution (*) is an associative operation, i.e. $a^{(b*c)} = (a^{b*c})^{(a*b)*c}$.
		For real-valued signals, the amplitudes of the negative frequencies of the Fourier spectrum are always zero.
		The ringing effect is caused by strong edges in the spatial domain.

9P