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package org.freitagsrunde.events;
import Freitagsrunde;
import UniStrom;
import Switches.forall;

public class LAN {
    private String vorhandeneGeräte;
    private String WO;
    private String WANN;
    public static final Euro Kosten = 0;
}

```



LAN

```

public 0 {

```

```

    this.WO = " TELEFUNKENTOWER - TEL 206 ";
    this.WANN = " SAMSTAG, 16.10.10, 17 Uhr - SONNTAGS ";
        this.vorhandeneGeräte = "Maus, Tastatur, Monitor (22\" DVI)";
    }

    public void whatToBring(String[] tasche){
        tasche[0] = "Ne Packung Spaß";
        tasche[1] = "LanKabel";
        for (int i=0; i <= OWN.PERIPHERY.size(); i++)
            tasche[i+2] = OWN.PERIPHERY.get(i);
    }
    public Float whatToExpect(){
        Float spaß = Float.Positive.Infinity;
        System.out.println("Counter-Strike 1.6 / Source");
        System.out.println("Age of Empires II");
        System.out.println("Warcraft III / DotA / Funmaps");
        System.out.println("https://wiki.freitagsrunde.org/LAN#games");
        return spaß;
    }
    public static void main(String[] wissenWasLanIst){
        if(wissenWasLanIst[0] == 1 && isTU-Student()){
            String[] tasche = OWN.PERIPHERY.bag();
            LAN lan = new LAN();
            whatToBring(tasche);
            if(whatToExpect >= 1337)
                come(tasche);
        }
        else
            System.out.println("Trotzdem danke fürs Lesen ;)");
    }
}

```

www.freitagsrunde.org/LAN