

# O b j e k t o r i e n t i e r u n g i n J a v a

J a v a - K u r s 2 0 0 8 - L E 5

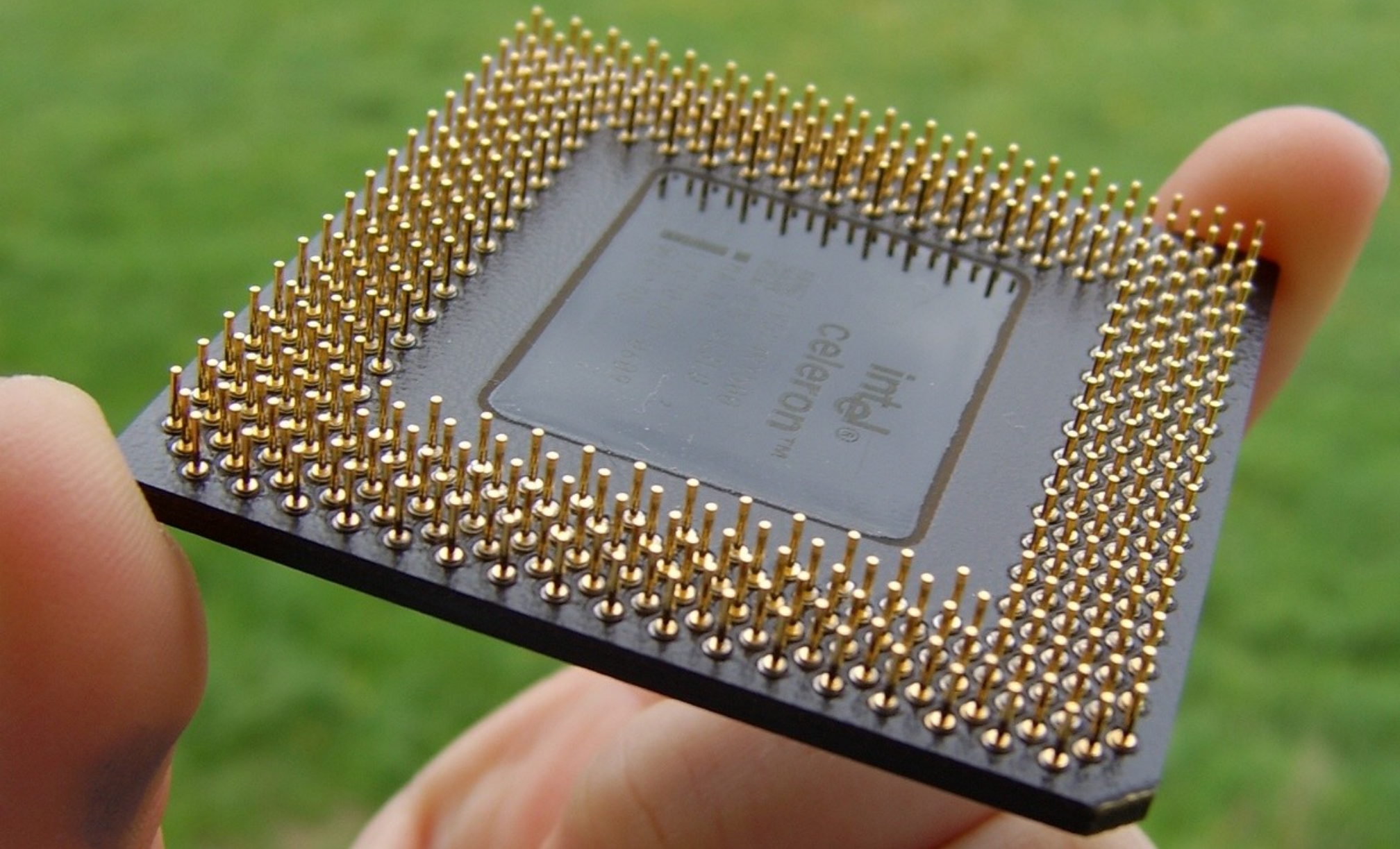
4!

# O b j e k t o r i e n t i e r u n g i n J a v a

J a v a - K u r s 2 0 0 8 - L E 5

```
Human robert =  
    new Human("Robert", "pulshead@cs.tu-berlin.de");
```

```
Human katrin =  
    new Human("Katrin", "langk@cs.tu-berlin.de");
```







Haarfarbe

Alter

Name

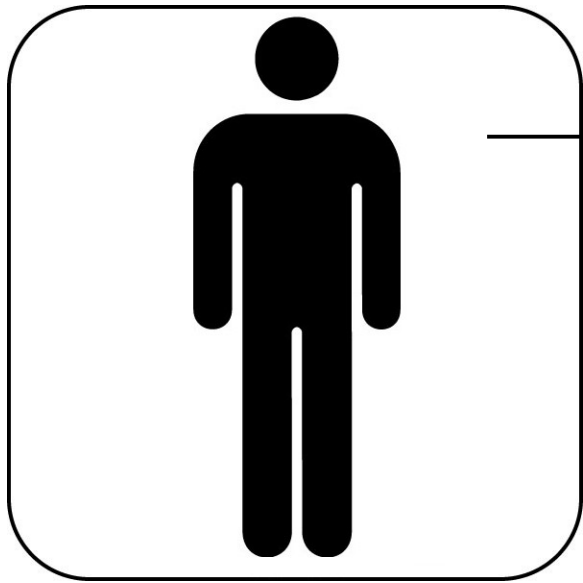
Geschlecht

Haarfarbe

Alter

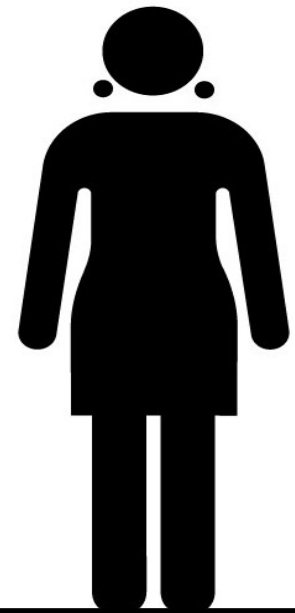
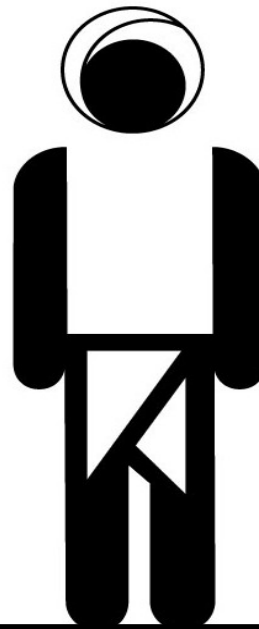
Name

Geschlecht



Klasse Mensch

Instanzen





```
class Human {  
  
    String name;  
    int age;  
  
}
```

```
class Human {
```

Human.java

```
    String name;  
    int age;
```

```
}
```

---

```
Human robert = new Human();
```

z.B. HumanTest.java

Main-Methode

```
robert.name = "Robert Lubkoll";  
robert.age = 29;
```

```
System.out.println("Name: " + robert.name);  
System.out.println("Age: " + robert.age);
```

```
robert.talk („Zugriff auf Attribute“ );
```



`Human.java`

`HumanTest.java`

Compilieren: `javac Human.java HumanTest.java`

Ausführen: `java HumanTest`

laufen

laufen

```
class Human {  
  
    String name;  
    int age;  
  
    void celebrateBirthday() {  
        this.age = this.age + 1;  
        if(this.age >= 18){  
            //TODO: sex drugs and rock'n'roll  
        }  
    }  
  
}
```

```
Human katrin= new Human();
```

```
katrin.age= 30;
```

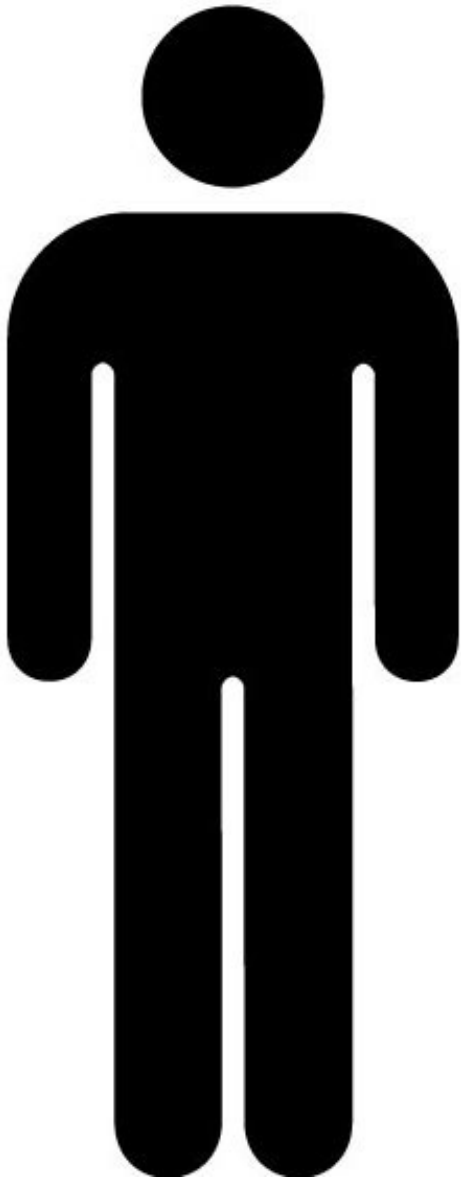
```
katrin.celebrateBirthday();
```

```
System.out.println(„Age: “ + katrin.age);
```

---

**Ausgabe**

Age: 31



Ich (Instanz)  
bin ein Mensch (Klasse),  
ich habe Beine (Attribute),  
ich kann laufen (Methoden).





```
class Human {  
  
    String name;  
    int age;  
  
    Human() {  
        this.name= "unnamed";  
        this.age= 0;  
    }  
  
}
```

---

```
Human robert= new Human();
```

```
class Human {  
  
    String name;  
    int age;  
  
    Human( String aName, int anAge ) {  
        this.name= aName;  
        this.age= anAge;  
    }  
  
}
```

---

```
Human robert = new Human("Robert", 29);
```



Vorsicht!

```
class Human {
```

```
    String name;  
    int age;
```

```
    Human(String name){  
        name = name;  
        age = 0;  
    }
```

```
}
```

```
    Human(String aName){  
        this.name = aName;  
        this.age = 0;  
    }
```

G O O O O D

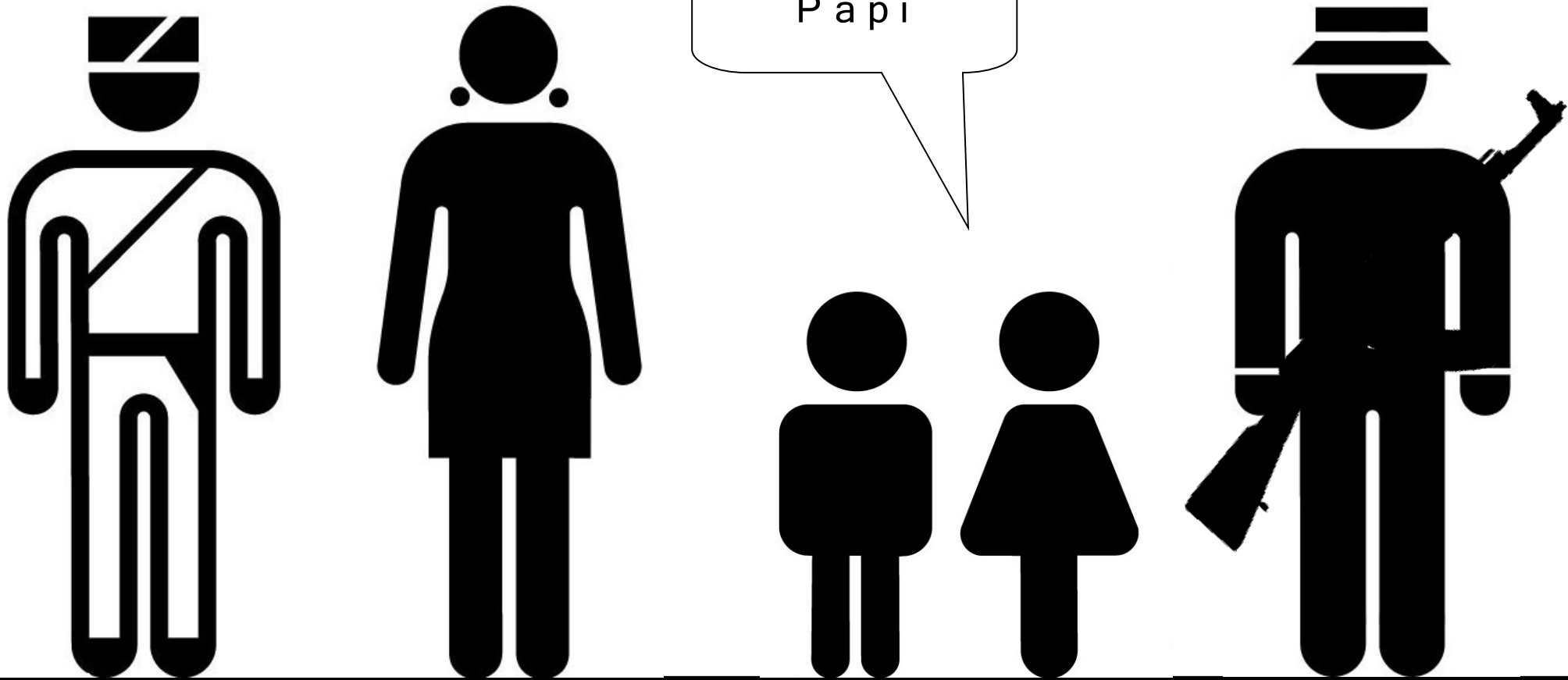




Schatzi

Officer

Papi



```
int a = 0;  
int b = a;
```

```
a = a + 1;
```

**Ergebnis:**

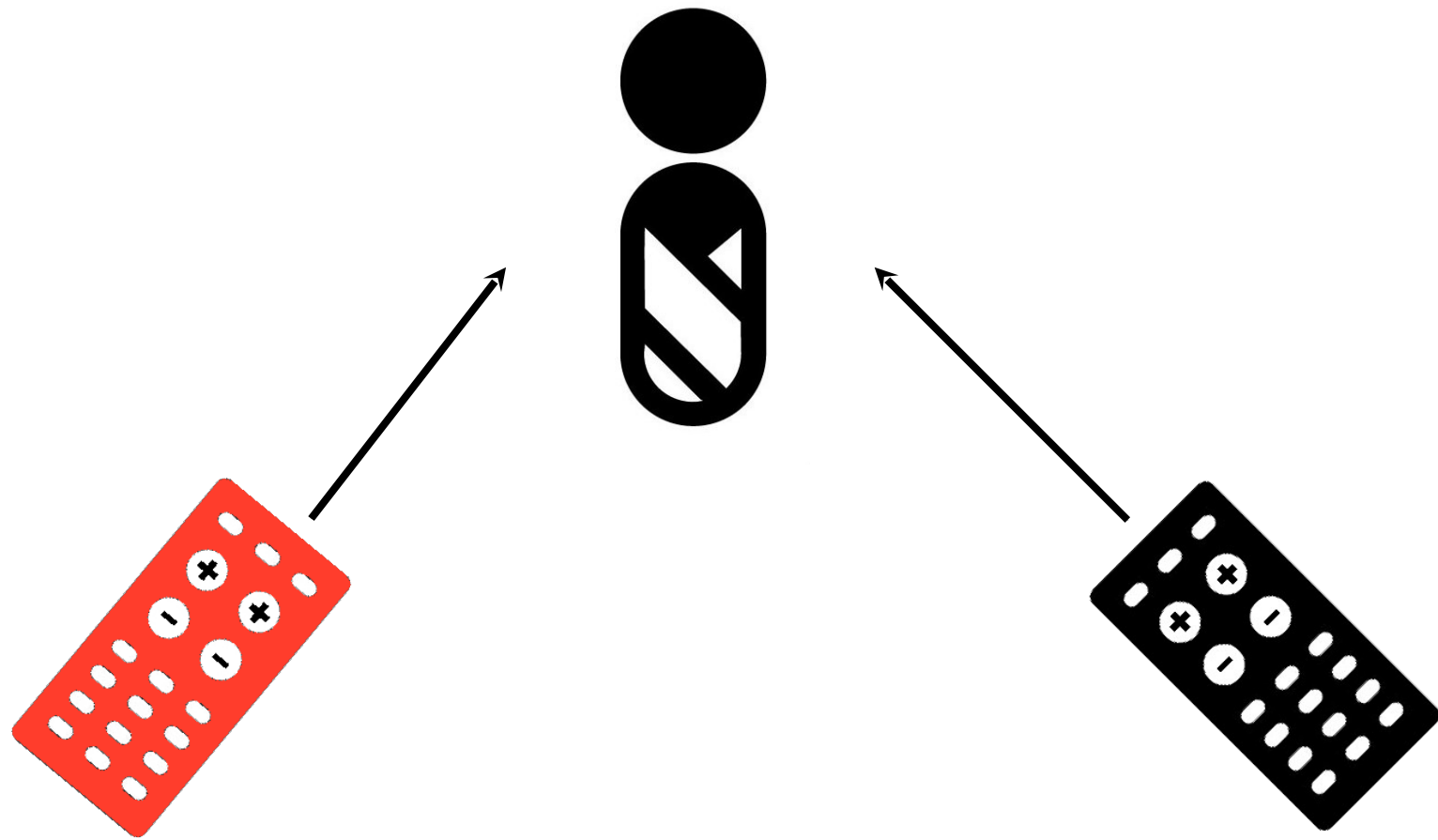
```
a ist: 1  
b ist: 0
```

```
Human a = new Human();  
Human b = a;
```

```
a.age = a.age + 1;
```

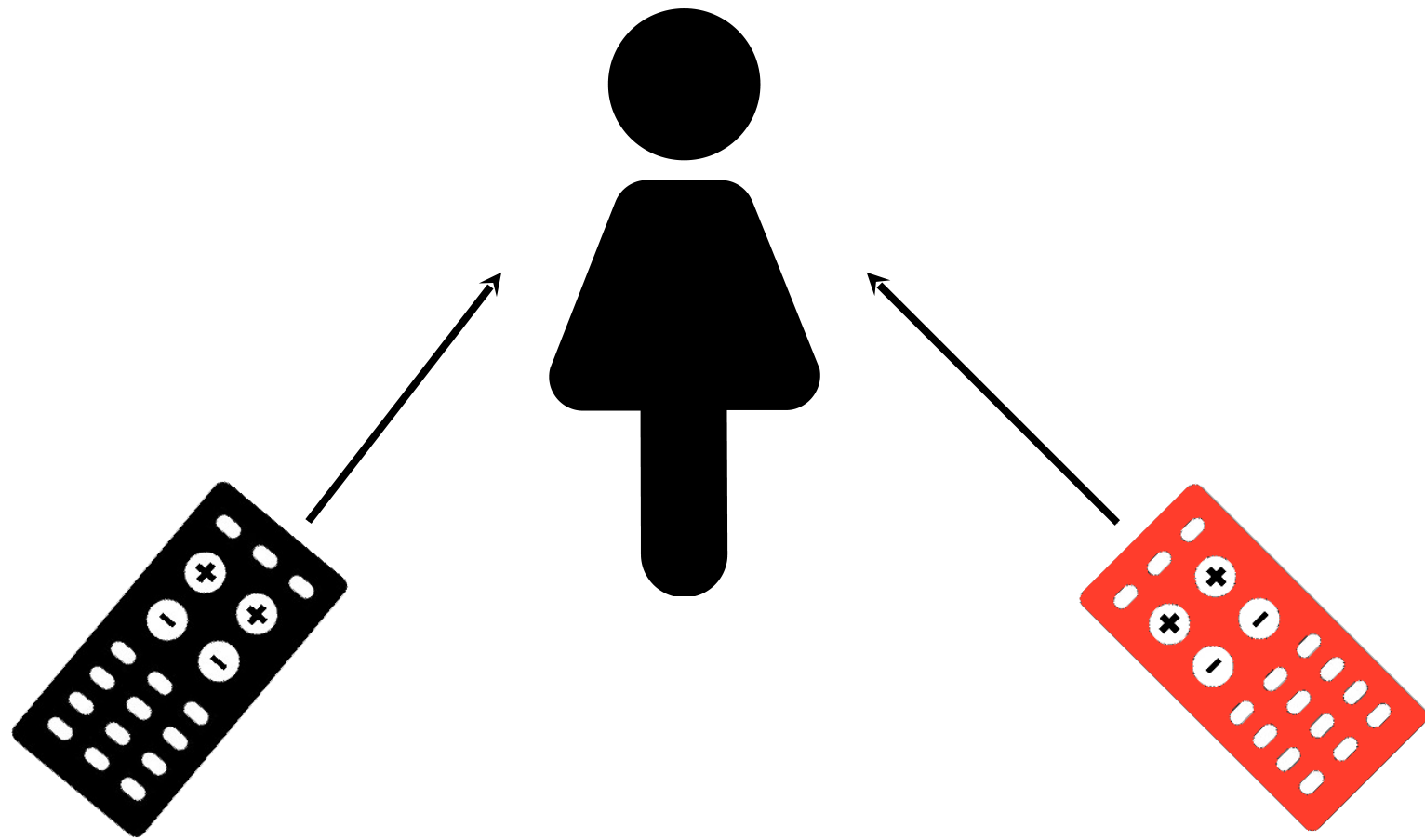
**Ergebnis:**

```
a.age ist: 1  
b.age ist: 1 !!!
```



Referenz a

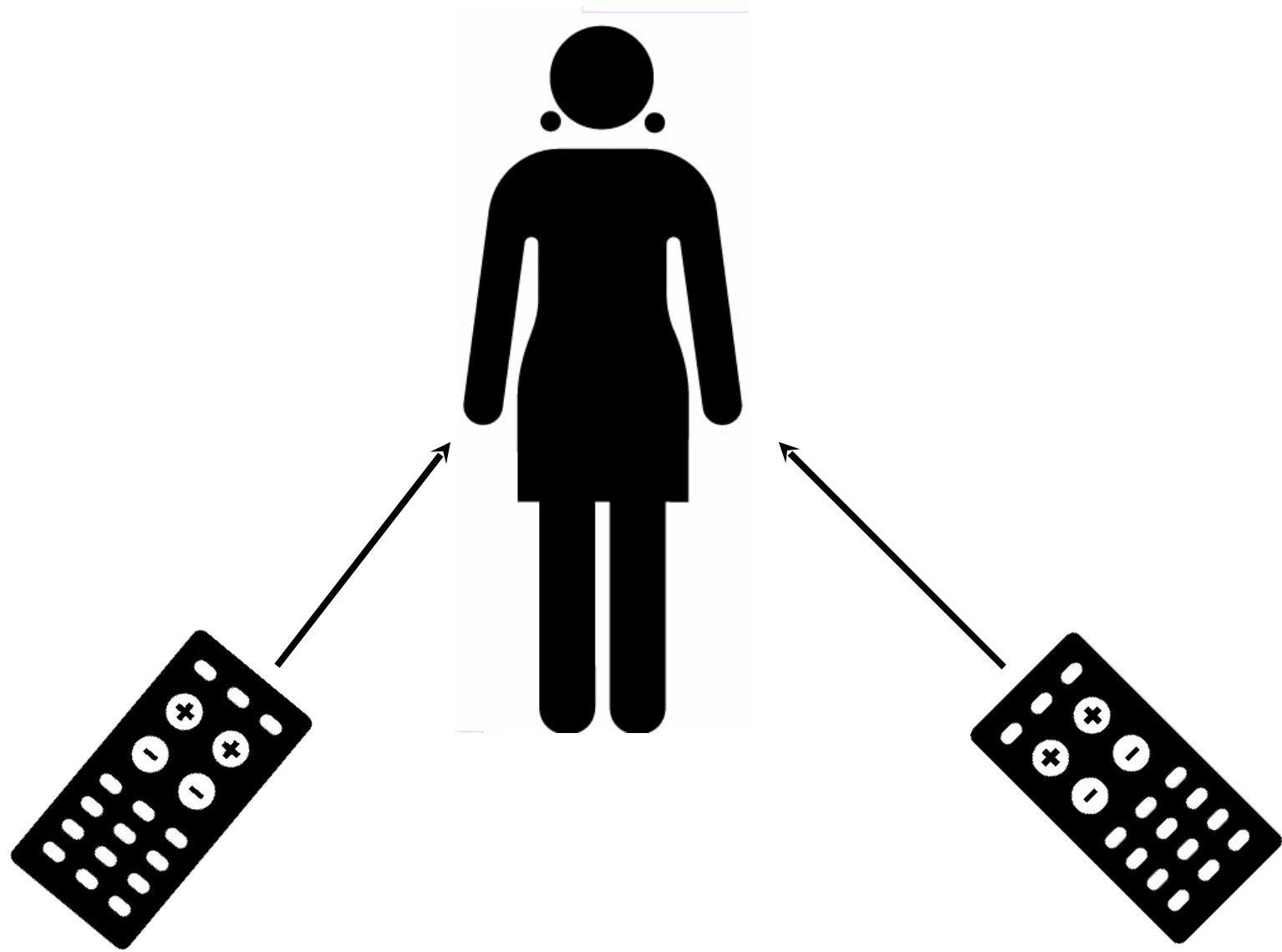
Referenz b



Referenz a

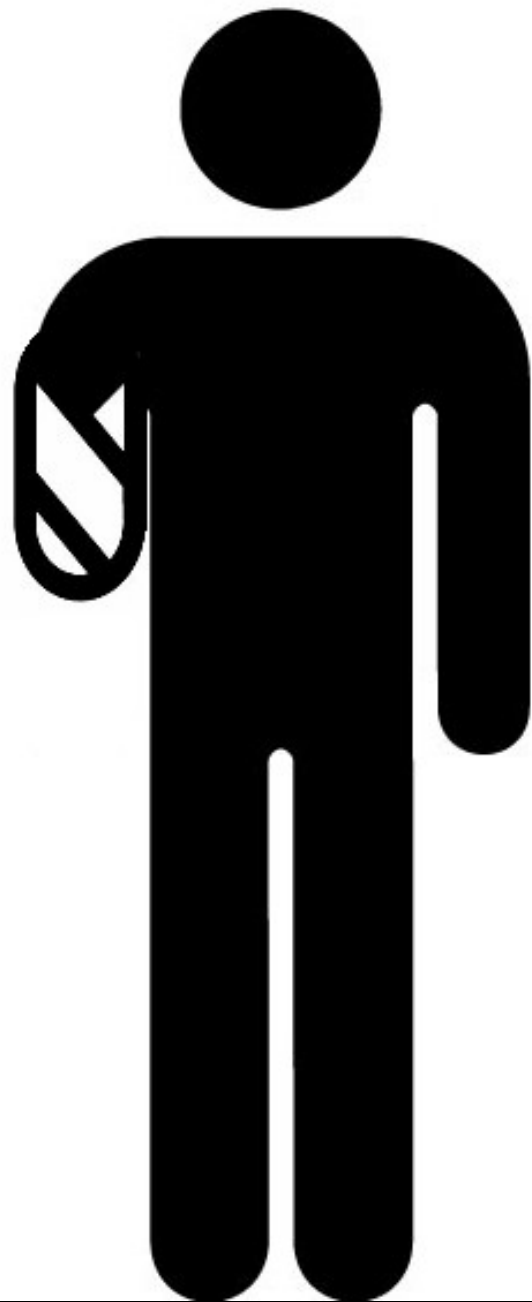
Referenz b

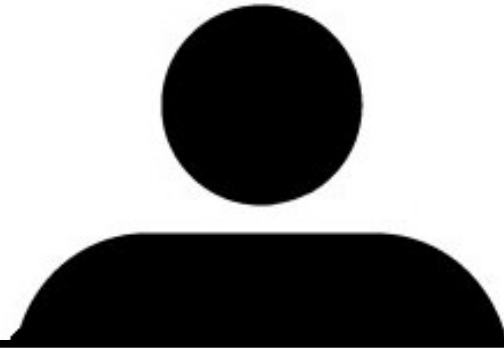




Referenz a

Referenz b





Exception in thread "main"  
java.lang.NullPointerException  
at Human.shakeHands(Human.java:20)  
at Human.main(Human.java:26)



```
Human nobody;  
nobody.celebrateBirthday();
```

Compilerfehler !

```
Human nobody = null;  
nobody.celebrateBirthday();
```

Laufzeitfehler !

```
Human somebody = new Human();  
somebody.celebrateBirthday();
```

OK

```
Human alsoSomebody = somebody;  
alsoSomebody.celebrateBirthday();
```

OK





```
Human katrin= new Human();
```

```
katrin.age= 30;
```

```
katrin.celebrateBirthday();
```

```
System.out.println(„Age: “ + katrin.age);
```

---

**Ausgabe**

Age: 31

```
Human katrin= new Human();
```

```
katrin.age= -2;
```

```
katrin.celebrateBirthday();
```

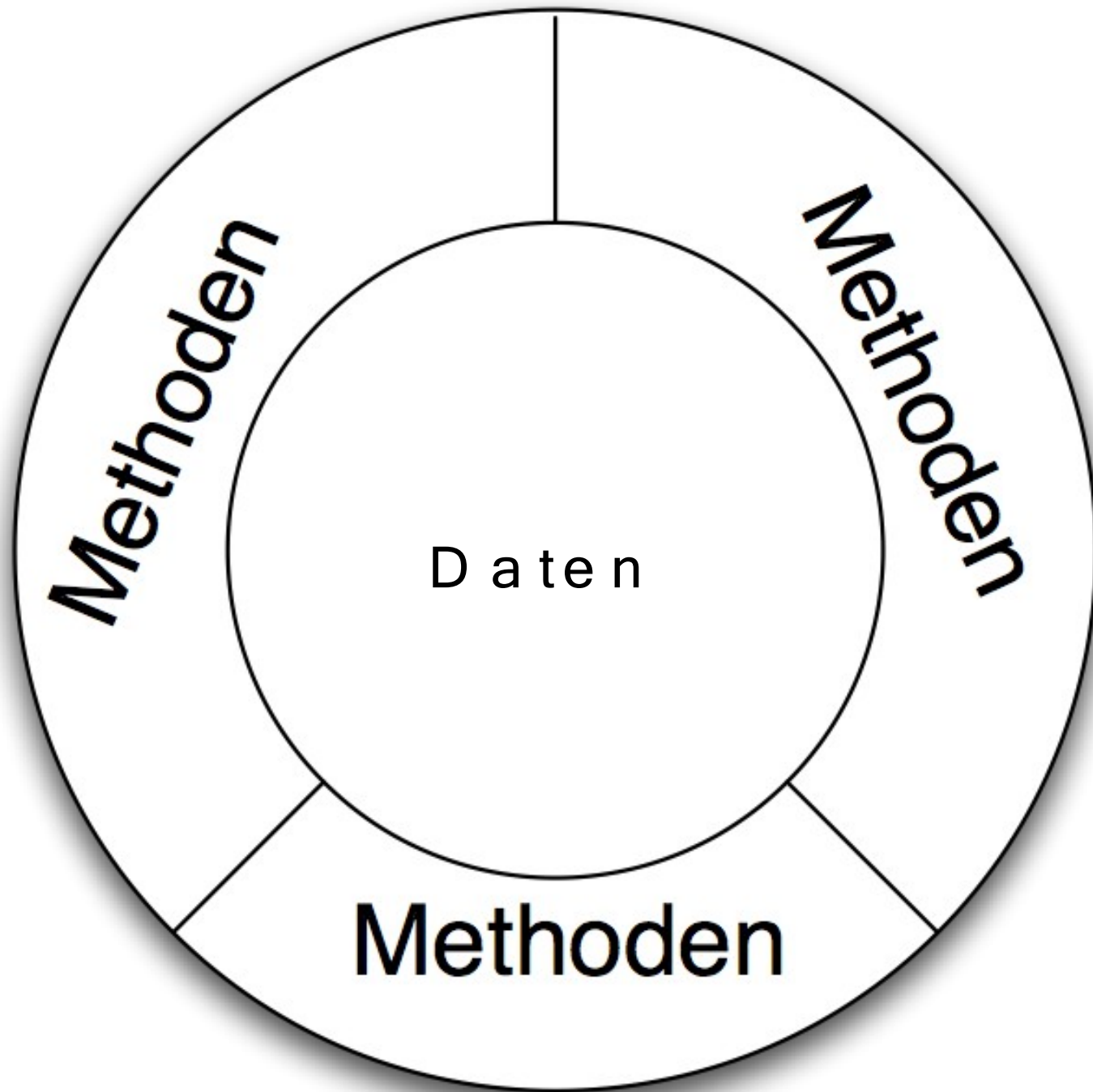
```
System.out.println(„Age: “ + katrin.age);
```

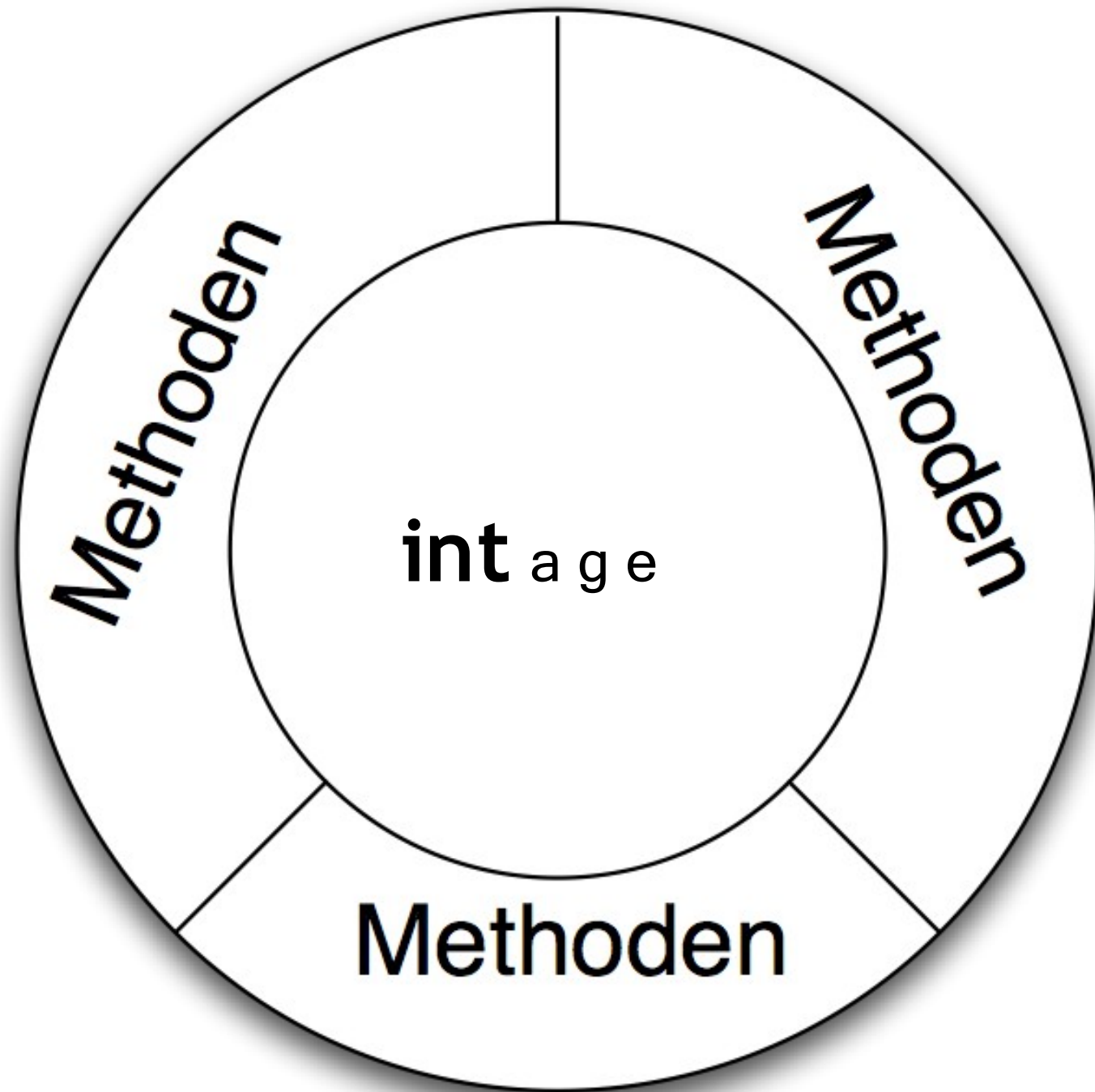
---

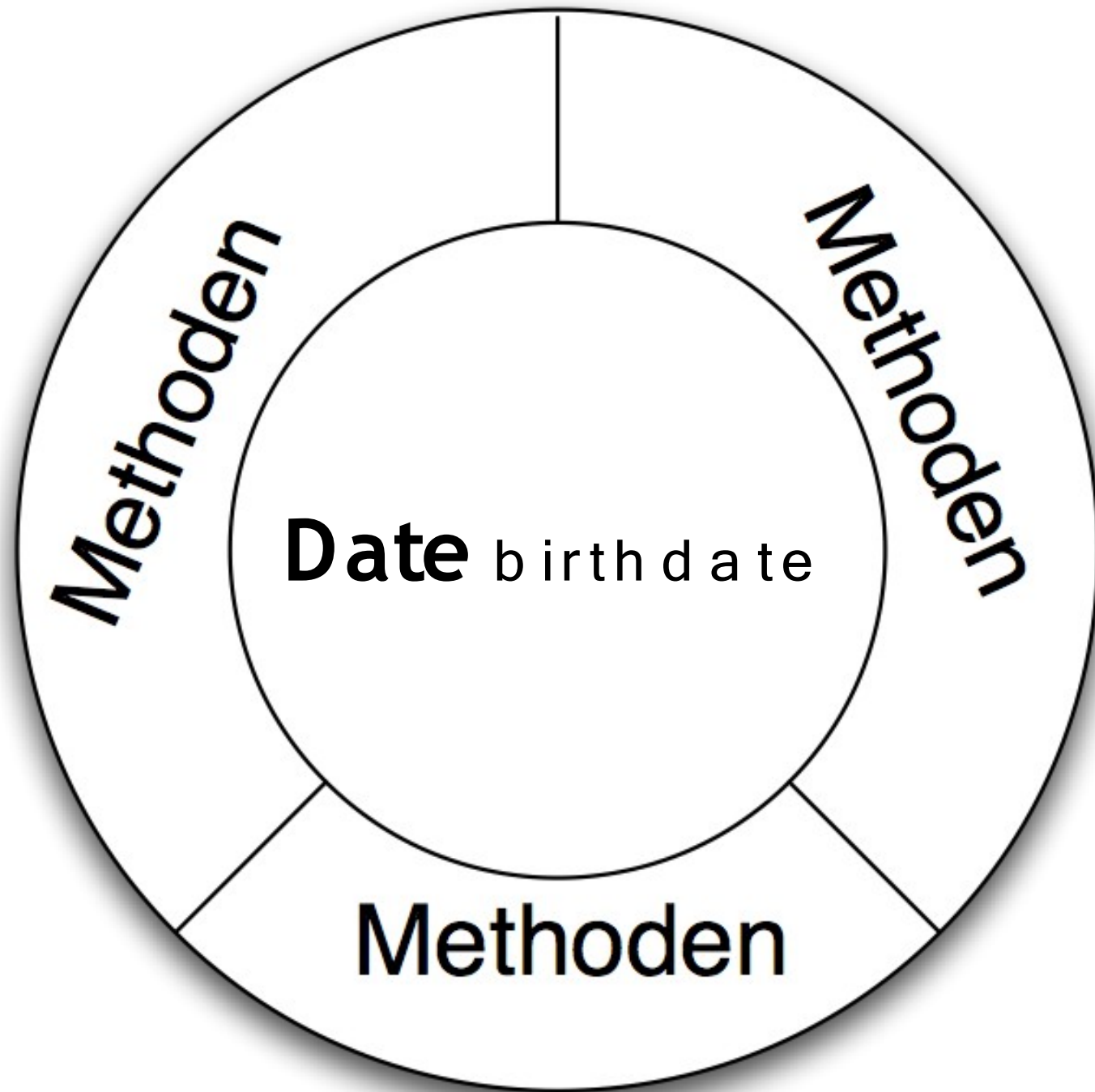
**Ausgabe**

Age: -1

```
class Human {  
  
    String name;  
    int age;  
  
    void setAge(int anAge) {  
        if(anAge > 0){  
            this.age= anAge;  
        }  
    }  
  
    int getAge(){  
        return this.age;  
    }  
}
```









```
class Human {
```

```
    String name;
```

```
    int age;
```

```
    Human( String aName, int anAge ){
```

```
        this.name= aName;
```

```
        this.age= anAge;
```

```
    }
```

```
    void celebrateBirthday() {
```

```
        this.age++;
```

```
    }
```

```
}
```

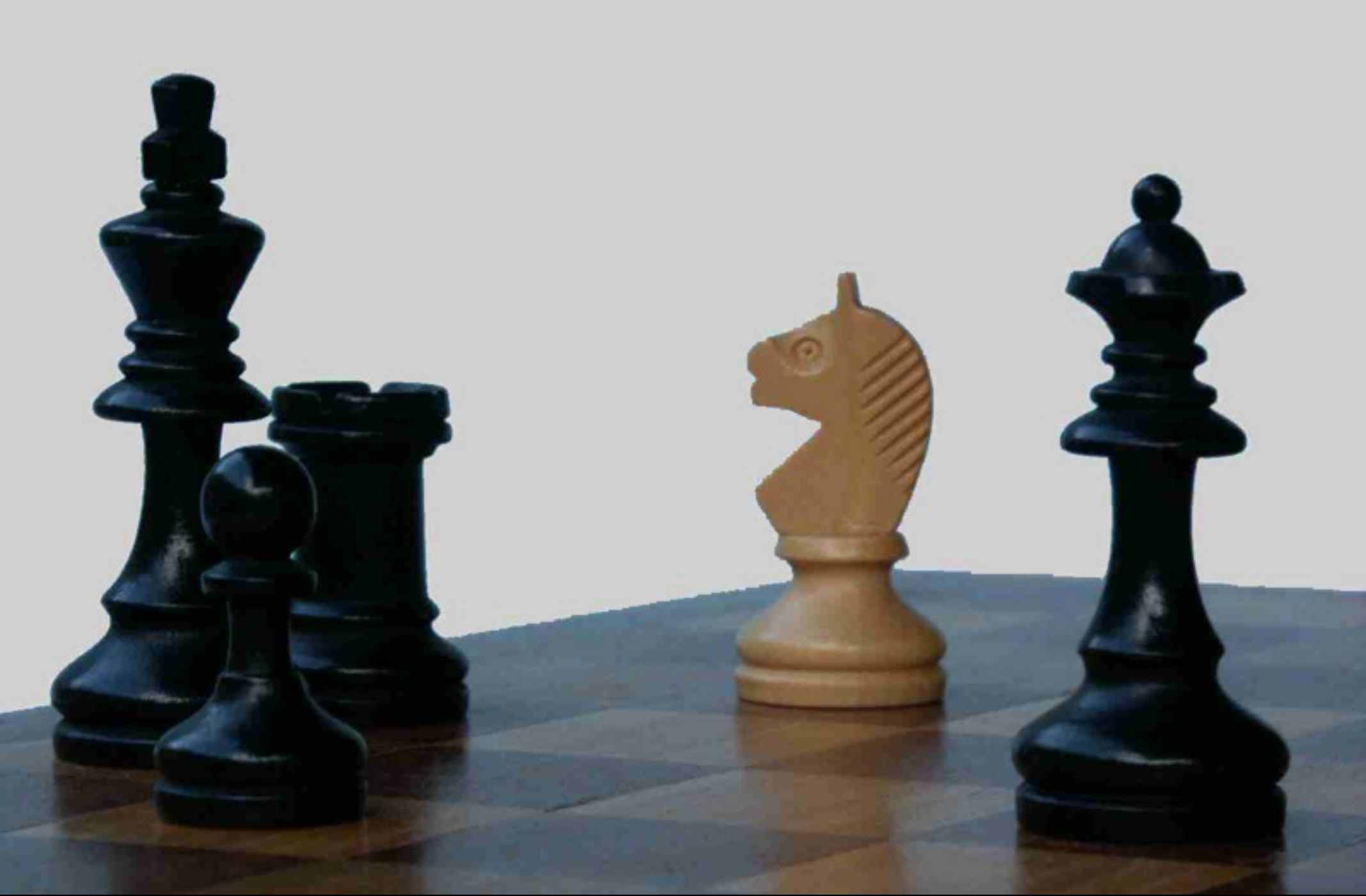
---

```
static void main(String [] args) {
```

```
    Human robert = new Human(„Robert“, 29);
```

```
    robert.celebrateBirthday();
```

```
}
```



katrin.talk („Conclusion“ );

# D a n k e !

Q u e l l e n :

P i k t o g r a m m e : I I T B o m b a y

<http://www.designofsignage.com>

F o t o s :

<http://www.flickr.com>



4!